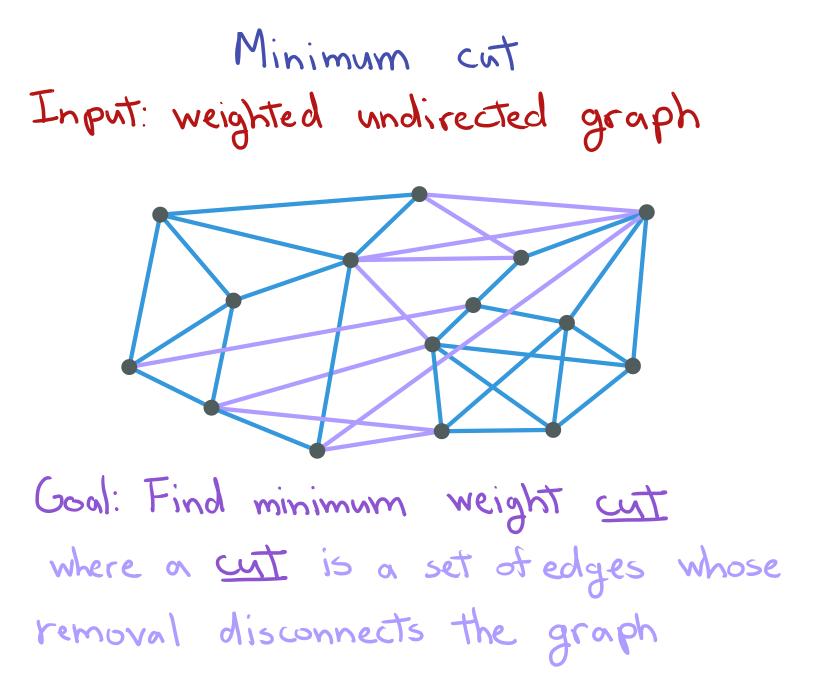
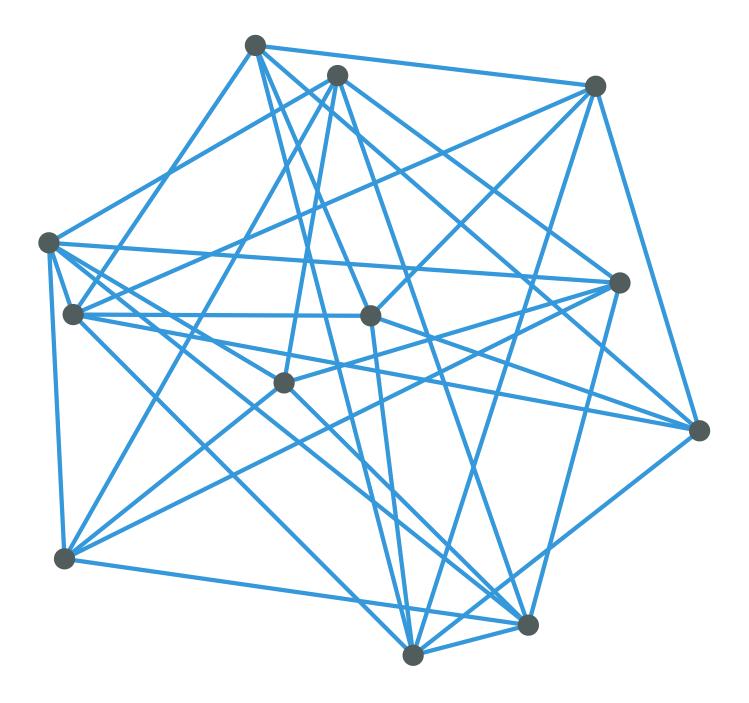
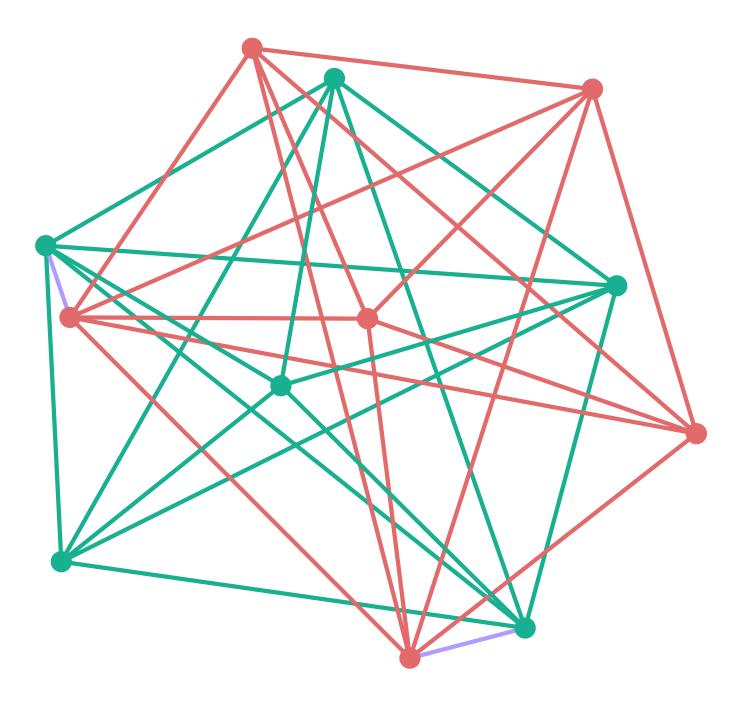
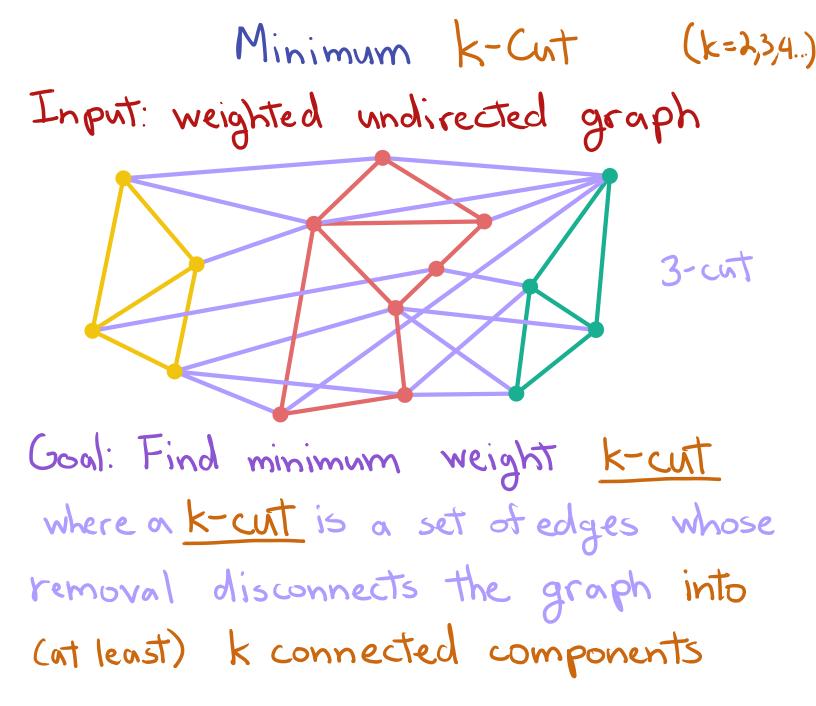
## FAST and Deterministic Approximations for K-cut

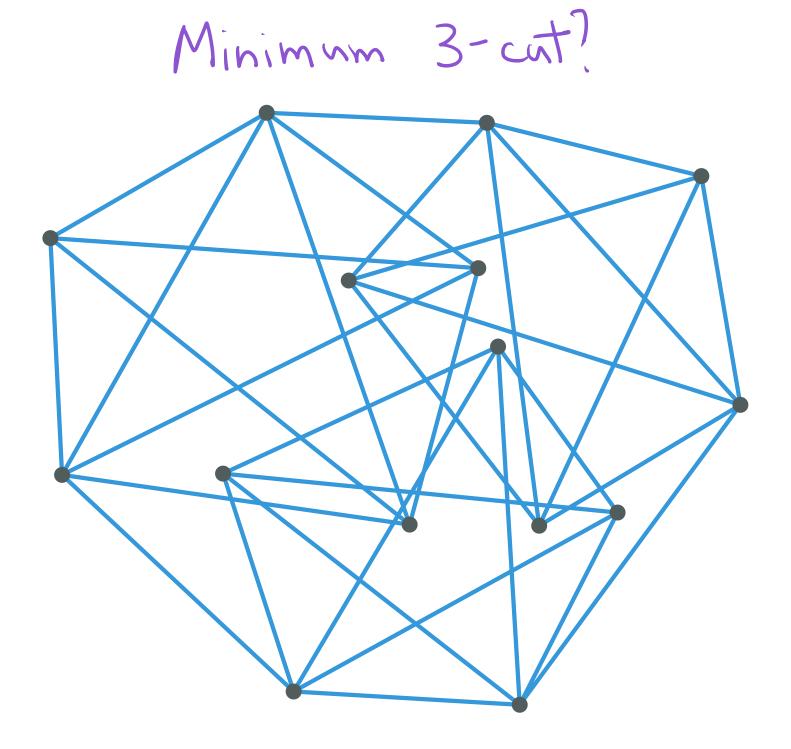
#### Kent Quanrud, Purdue

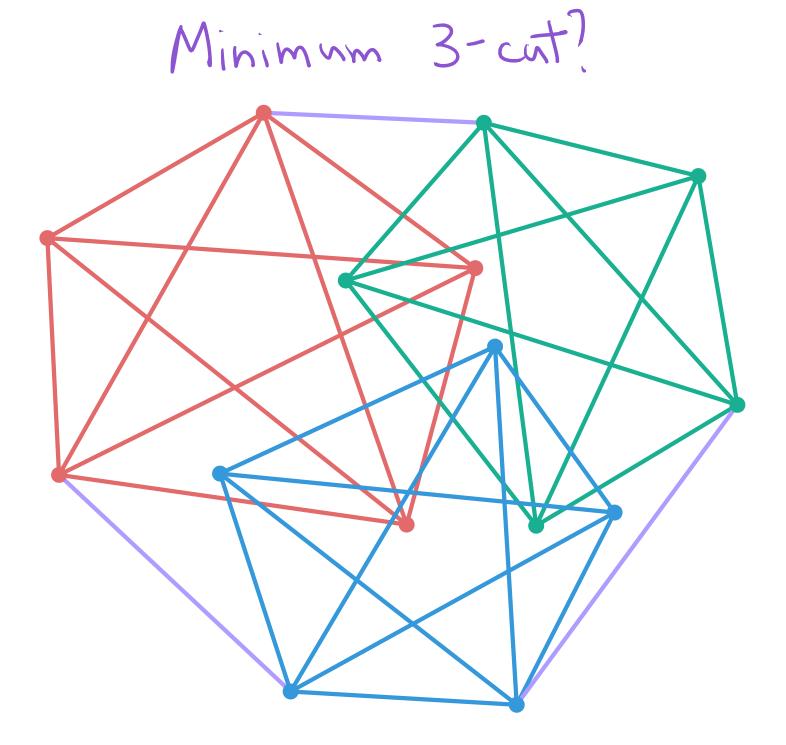






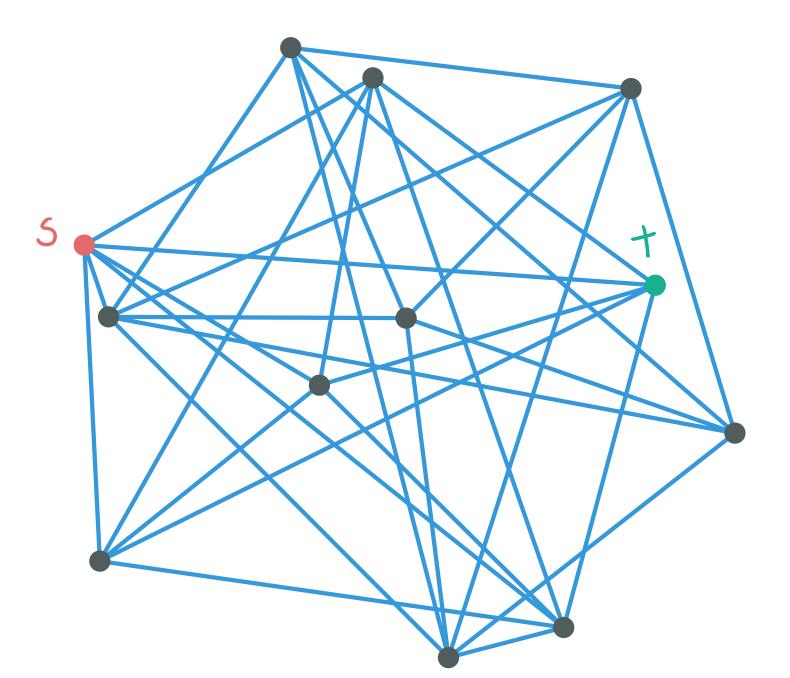


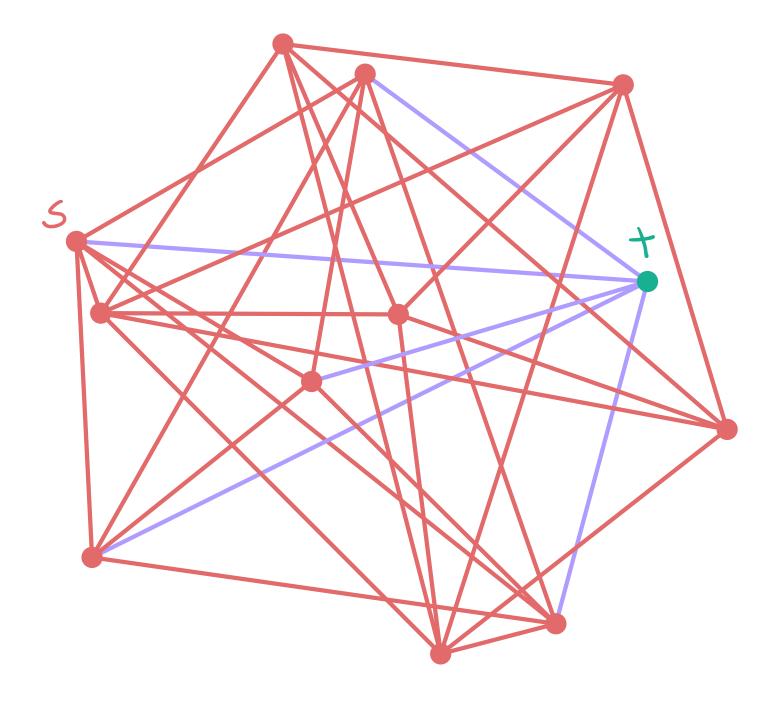


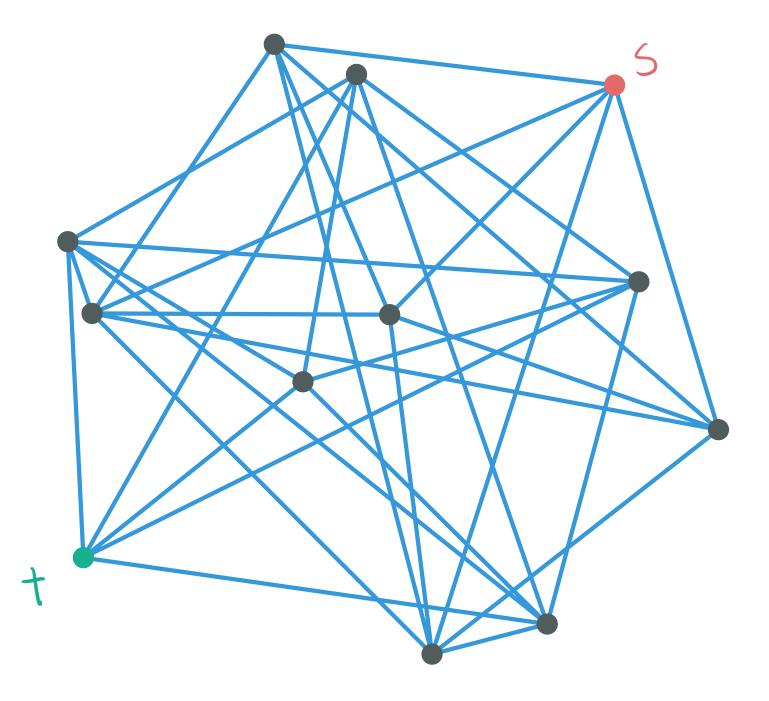


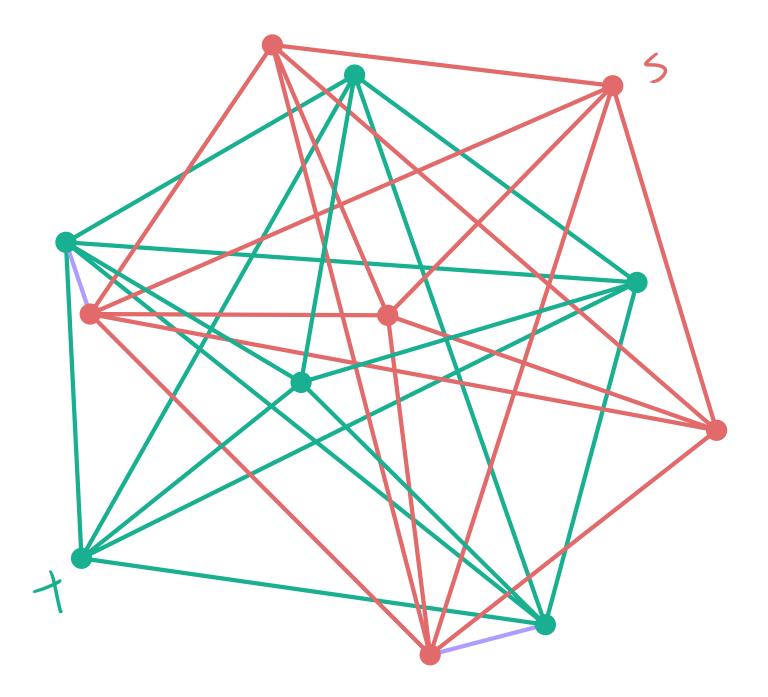
Min-cut

Min-cut is poly-time solvable min of min s-t cut over all s,t









Min-cut	is poly-tim	ne solvab	le
min of m	nin s-t cu	nt over all	xt
Running time: n* • MF(m,n)			
MF(m,n) = time for max flow on			
	m edges	, n verti	ces
MF(m,n)	Deterministic V		
Olmo )	V		[Orlin]
$\delta(mn^{2/3})$			[Goldberg] Rao]
Ô(mJn)			T Lee Sidford]
$\tilde{O}(m^{10/7})$			[Madry]

Better than n. max-flow? Nagamochi and Ibaraki « O(mn)How and Orlin O(mn<sup>z</sup>), parallel \* Karger (random-contract)  $\tilde{O}(n^2)$ \* Karger and Stein \* Karger (tree packing)  $\tilde{O}(m)$ \* randomized 2'-dollar question: Õ(m) deterministic min-cut?? Recent breakthrough: Kawarabayashi, Thornp Ô(m) deterministic for unweighted



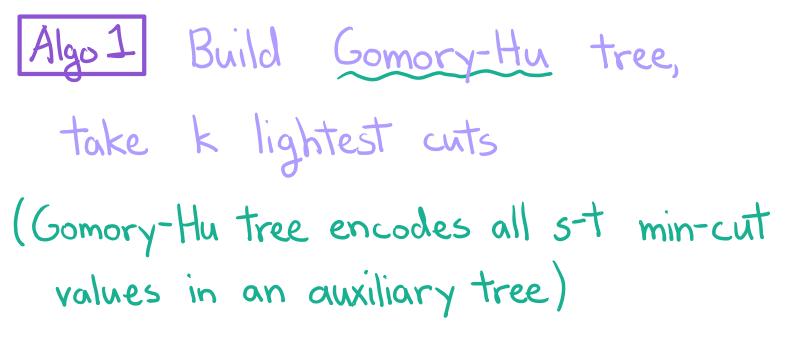
### max-flow is not enough

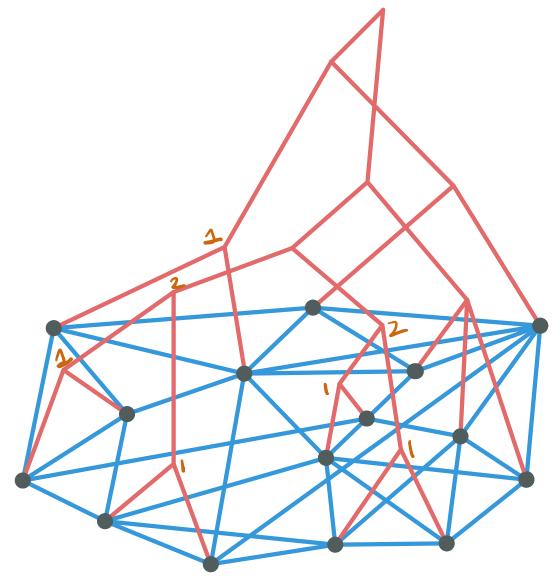
hard?

Goldschmidt and Hochbaum, 1994 k-cut is NP-Hard when k is part of the input i.e. NP-Hard for poly(m,n,k) time n<sup>O(k)</sup> exact algo possible best exponential dependence k is an active research problem

Saran & Vazirani 1995 2-APX in poly(m,n,k)

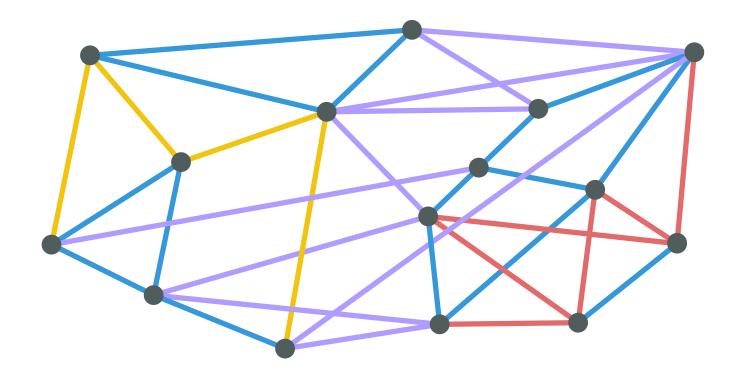
Two different algos







D while < k connected components</li>
I find min-cut in each component
I add smallest cut



Kunning times Gomory-Hu tree takes n. MF(m,n) time Recursive min-cuts takes k. (min-cut) O(mk) randomized time Ô(mnk) deterministic Better deterministic algo O(mn) Nagamochi & Komidoi 2007

Is 2 the right APX?

Probably. (Manurangsi 2017) ETH-Hard to do better than 2

Min-cut vs 2-APX k-cut

	min-cut	2-APX k-cut
Deterministic	$\delta(mn)$	O(mn)
Randomized	$\tilde{O}(m)$	Õ(mk)

Q1 deterministic 2-APX k-cut as fast as randomized? Q2 2-APX k-cut as fast as min-cut? Õ(m) randomized? Our Results  $(2+\epsilon)$ -APX min k-cut in  $O(m \log^{3}(n)/\epsilon^{2})$  deterministic time  $4 \epsilon 70$ 

Min-cut vs 2-APX k-cut			
	min-cut	2-APX k-cut	$(2+\epsilon)$ -APX k-cut
Deterministic	8(mm)	ô(mn)	(mloy(n))
Deterministic Randomized	$\tilde{O}(m)$	õ(mk)	0(-22)
Q1 deterministic 2-APX k-cut as fast as randomized? really			
Q2 2-APX k-cut as fast as close			
min-cut? Õ(m) randomized?			

Breaking down "(2tE)-APX in Õ(m/2)" ① (1+E)-APX to the LP in Õ(m/2) time ③ Round the LP (losing factor 2) in Õ(m) LGOEMANS-Williamson primal dua)

K-cut	LP	(edge costs ce70)	)
min	E Ce Xe erE	over X: E>R	
s.t.	∑ Xe ≥k- eet	-1 ¥ Spanning Trees T	
	$O \leq \chi_e \leq 1$	Y edges e	

K-cut LP for k=2 (min-cut) min Licexe over X: E>R s.t. Spanning EET Xe 2 127 1 4 Spanning Trees T O < Xe for Vedges e

#### Pure covering LP

Dual of min-cut LP max Zyy over y: { spanning} > R A  $\sum_{T \ge 0} Y_T \le C_e$ V edges e ¥ spanning trees T YT=20 pure packing IP  $(1+\varepsilon)$ -APX in  $\widehat{O}(m/\varepsilon^2)$  deterministic Chekuri-Q

K-cut LP

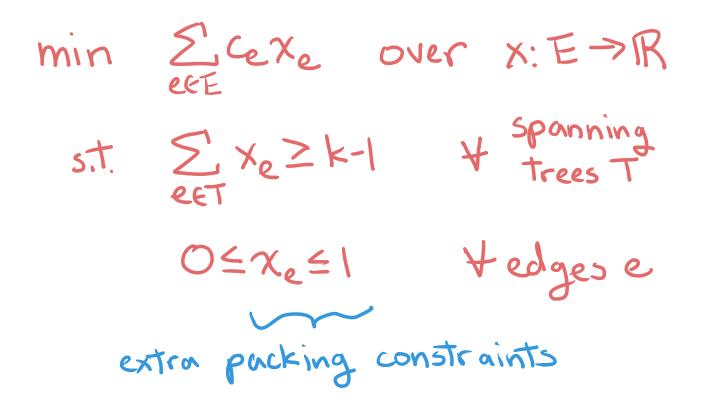
min <u>E</u>Cexe over X: E>R s.t.  $\sum_{e \in T} x_e \ge k-1$  ¥ spanning trees T

O<Xe=1 Vedgese

Dual of k-cut LP max  $(k-1) \stackrel{>}{_{T}} \stackrel{>}{_{T}} \stackrel{-}{_{T}} \stackrel{>}{_{e\in E}} \stackrel{z_{e}}{_{E}}$ over  $\stackrel{>}{_{T\geq e}} \stackrel{y_{T}}{_{T}} \stackrel{<}{_{e\in E}} \stackrel{z_{e}}{_{E}} \stackrel{\text{deges e}}{_{T\geq e}}$  $\stackrel{\gamma_{T}}{_{T\geq 0}} \stackrel{\forall \text{ span. trees T}}{_{Z_{e}} \stackrel{z_{e}}{_{Z_{e}}} \stackrel{\forall \text{ edges e}}{_{E}}$ 

difficult to handle

#### K-cut LP



Kr	napsack	Covering	Constraints [CFLP]
Giv	ven cove	ring integer p	program (CIP)
w	multip	licity constra	ints
e.g.	min	z'c;x; over	xeZh
0	s.t.	Ax 26	where AER <sup>mxn</sup>
		$0 \le \chi \le   \le$	ceR <sup>n</sup> GeR <sup>m</sup> <sub>zo</sub>

Then one can drop multiplicity constraints!

Applying KC inequalities to k-cut  $\sum_{e \in T} x_e \ge k-1$  H spanning trees T

 $4 S \le E$   $|S \cap T| + \sum x_e \ge k - l$  trees T  $e \in T \setminus S$ 

Jequivalent to

 $\sum_{e \in F} \chi_e \ge k - 1 - (n - 1 - 1 F I) \quad \forall \text{ forests } F$ = |F| - (n - k)

# k-cut LP w/ KC inequalities

min	E Ce Xe ekE	OVEr	X:E→R
s.t.	∑ Xe≥ F eeF	-(n-k)	¥ forests F
	O < Xe AM	Å	-edges e

Pure covering LP!

Dual LP  $\max \sum_{F} (|F|-n-k) \gamma_{F}$  over  $\gamma: \{\text{forests}\} \rightarrow \mathbb{R}$ s.t.  $\sum_{F \ni e} \gamma_{F} \leq c_{e}$   $\forall edges e$  $\gamma_{F} \geq 0$   $\forall \text{forests } F$ 

packing forests into graph w/ profits-per-forest depending on IFI

We now apply MWU to pack forests  
similar to packing trees, but trickier  
Tree packings reduce to dynamic MST  
Good data structures known for  
Here, we need to maintain  
$$\max_{\substack{FI-(h-k)\\Sorests F}} \frac{|F|-(h-k)|}{\sum_{e\in F} w_e}$$
  
over dynamically increasing edge weights  
we  
Second technical issue-updating  
edge weights along forests of varying  
size

w/ some effort we make it work

#### Min-cut vs 2-APX k-cut

J-APX  $(2+\varepsilon)$ -APX min-cut k-cut k-cut Deterministic Ô(m) Ô(m)  $O\left(\frac{m\log^2(n)}{\epsilon^2}\right)$ Randomized Õ(m) Õ(mk) Q1 deterministic 2-APX k-cut as Very fast as randomized? Nery

2 very Q2 2-APX k- cut as fast as (very)! nearly min-cut? O(m) randomized?

#### Question:

Can we get 2-APX k-cut in nearly-linear time? Randomized? Deterministic?

## Thank you